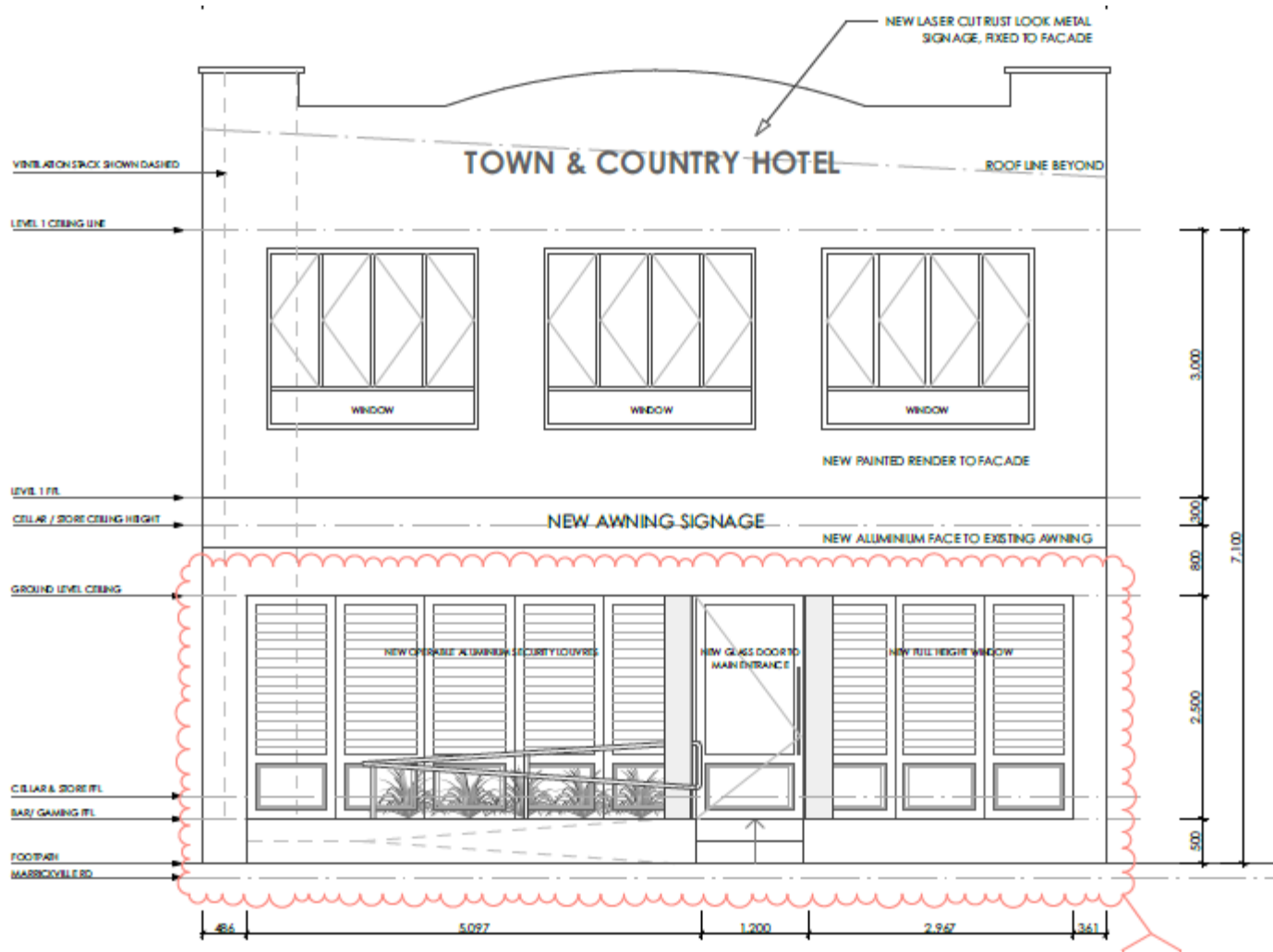


## Class 1 Local Impact Assessment

**The Town & Country Hotel (to be known as *The Crown & Emperor Hotel*)**  
**220 Marrickville Road, Marrickville**



*The architect's front elevation drawings of the proposed Hotel*

Dated: 29 August 2018

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BSV Pty Limited (ACN 613 203 802) trading as Back Schwartz Vaughan

1. **Executive Summary:**

- 1.1 This Local Impact Assessment (**LIA**) has been prepared in relation to hotel licence number LIQH400106076 (**the Licence**) attached to premises at 220 Marrickville Road, Marrickville that is to trade as *The Crown & Emperor Hotel* (**the Hotel**).
- 1.2 The Hotel is in a Band 2 *Statistical Area Level 2 (SA2)*, in the local government area (**LGA**) of Inner West. The Hotel seeks to increase its gaming machine threshold (**GMT**) from 15 to 30.
- 1.3 On 19 June 2018 the Licence was moved from St Peter's to its current location where it remains dormant pending the completion of extensive renovations. The Applicant believes the Hotel will be ready to commence trade in November 2018.
- 1.4 The new owners of the Hotel are experienced in operating licensed venues in NSW. As provided in **Section 3**, when the Licence recommences trade it will have policies and procedures in place to:-
  - ensure all mandatory harm minimisation and responsible gambling practices, as set out in the *Gaming Machines Act 2001* (**the Act**) and the *Gaming Machines Regulation 2010* (**the Regulation**) – collectively referred to as “**the Legislation**”, are adhered to; and
  - ensure its additional voluntary harm minimisation and responsible gambling practices that are over and above those defined by Legislation are implemented and sustained.
- 1.5 Despite the operation of gaming machines (**GMs**) at this Hotel, the primary purpose of the Licence will be the sale of liquor by retail. The keeping and operation of GMs at this Hotel will not detract:- (a) unduly from its character - the GMs will be located in a discrete gaming room; or (b) from the enjoyment of persons using the Hotel for other purposes.
- 1.6 As detailed in **Section 2**, this Hotel will offer other facilities for its patrons including at ground level a sophisticated bar area and dining space.
- 1.7 If this Application is approved, the Hotel will make a positive contribution to the local community through:-
  - Its contribution to the Responsible Gaming Fund (see **Section 4**);
  - The implementation of harm minimisation and responsible gambling measures that are in addition to the measures already required by law (see **Section 3**); and
  - Its other financial contributions, together with its commitment to a sustainable future (as detailed at paras. 4.10 and 4.13).
- 1.8 For this Application to be approved, the NSW *Independent Liquor and Gaming Authority* (**the Authority**) must be satisfied that:-
  - (a) This LIA complies with the requirements of the Act, Regulation, and the *Class 1 Local Impact Assessment Process Guidelines* (**the Guidelines**) issued by the Authority.
  - (b) This LIA demonstrates that gambling activities will be conducted in a responsible manner;
  - (c) The proposed increase in the GMT will provide a positive contribution to the local community; and
  - (d) The Applicant addresses community concerns arising out of the consultation process.

It is the Applicant's submission this LIA satisfies (a), (b) and (c), and that (d) will be satisfied through the Applicant's undertaking to respond if community concerns are raised.

## 2. Details of the Hotel and Local Community:

2.1 The Guideline encourages applicants “to include a map of the surrounding area, which identifies the venue, and the SA2 it sits within”. A map has been included in **Annexure A**.

2.2 Relevant information that is applicable to this Hotel and its location has been published by NSW *Liquor and Gaming*<sup>1</sup>. The details have been reproduced in **Tables 1 and 2**.

**Table 1:**

LGA	Inner West Council
Region	Metropolitan
Entitlements	15
Permits	0
Total Auth Limit	15
Unfulfilled Quota	0
GMT	15
Classification Band	2
Subject to Cap	No

**Table 2:**

SA2 Name	Marrickville
SA2 Pop 2011	24586
No of Clubs	8
No of Hotels	5
Entitlements	186
Permits	36
Total Auth Limit	222
Predominant LGA	Inner West Council
Region	Metropolitan

2.3 For the purpose of this LIA, the *local community (LC)* is the state suburb of Marrickville. In this document, the words “LC” and “Marrickville” have the same meaning. Marrickville is a large geographical area of 5.8 sqm kms<sup>2</sup> (see **Annexure B**). In 2017 Marrickville’s population was 28,270. It has been chosen as the LC because most (but not all) of the patrons to this Hotel will live in that area.

2.4 Section 4 of the Act defines “new hotel” to mean “a hotel that becomes licensed for the first time under the *Liquor Act 2007* (otherwise than because of the operation of clause 3 of Schedule 1 to that Act)” or “a hotel to which a licence is removed under that Act”. The Hotel is **not** a “new hotel” although it is acknowledged it was so when the Authority approved of the removal Application in late 2017. At that time the GMT threshold was reset to zero before a GMT increase application to 15 was subsequently approved.

2.5 Therefore, the question of whether the Hotel is in the immediate vicinity of a school, hospital or place of public worship is not a factor that should be considered in this Application. Nevertheless, the Applicant advises that there is no school, hospital or place of public worship that is within 200 metres of the Hotel.

2.6 As set out in Section 1, the Licence is dormant pending completion of extensive renovations. Nevertheless, the Hotel is a mid-sized venue that will have a patron capacity at ground level for 172 individuals. The approved licensed area covers two floors offering the following services and or facilities:-

- **Ground Floor:** a bar area and seating space; a gaming room; a kitchen and dining space; and sanitary facilities; and
- **First Floor:** function and entertainment facilities.

2.7 The Applicant is conscious of and sensitive to the issue of problem gambling, and by lodging this GMT increase Application, does not seek to change the focus of the Hotel from that of a social destination for the LC.

2.8 The Applicant advises: -

- The approved licensed area of the Hotel is 615 sqm. The floor space dedicated (or to be dedicated) to gaming (i.e. the Gaming Room) is 58.5 sqm;
- The Licence is authorised to trade between 10.00am and 12 midnight Monday to Saturday and between 10.00am and 10.00pm on Sunday;
- The mandatory 6-hour gaming machine shutdown period is from 4.00am to 10.00am each day; and

<sup>1</sup> <https://www.arcgis.com/apps/webappviewer/index.html?id=83b2df269774468eab7d44cf51b3a7d3&extent=14799106.9721%2c-4722116.2606%2c17675585.2205%2c-3022156.7515%2c102100>

<sup>2</sup> 2016 ABS Community Profile for Marrickville.

- The hotel will employ approximately 20 to 25 full, part time and casual staff (excluding any contract workers), thus providing significant local employment opportunities.
- 2.9 The Gaming Room complies with the Legislation because it is in a restricted area of the Hotel. It is also separate from the general bar area. There are also three doorways leading from the Gaming Room to other areas of the Hotel (including an operating bar area and toilets at Ground Level). Patrons are not required to pass through the Gaming Room to enter or leave the Hotel, or when in the Gaming Room return to the public street before gaining access to other parts of the Hotel. The public will be allowed to enter the Gaming Room free of charge.
- 2.10 Further, the GMs will be placed in positions, so no-one can see them when standing outside the Hotel. There will be sufficient space around them, so patrons can easily move about. The Gaming Room will be properly supervised (i.e. electronic means or a physical presence).
- 2.11 Statistical data that is relevant to this Application has been included in **Annexure C**. We have summarised the evidence at the commencement of that Annexure. We do not believe there are any adverse findings that should negatively impact on this Application.
- 2.12 The profile id website states<sup>3</sup> "*The Inner West Council Estimated Resident Population for 2017 is 195,113*". The same website states "*The 2017 Estimated Resident Population for Marrickville is 28,270*". Both Marrickville and Inner West LGA have grown from their official 2016 census count of 150,132 and 22,269 respectively. As to future population projections we note:-
- Page 27 of the document titled "*Our Inner West, A community strategic plan for the Inner West community*", endorsed June 2018<sup>4</sup> states "*By 2036, our population is forecast to grow to 228,000 people (an increase of 38,000 or 20% growth from 2017)*".
  - The Department of Planning and Environment confirms Marrickville is part of the "*Sydenham to Bankstown Urban Renewal Corridor Strategy*"<sup>5</sup> that provides a planned approach to growth along the corridor. The Department states<sup>6</sup> "*The revised strategy is a 20-year vision for 35,400 new homes and 8,700 jobs within an 800m walking distance of high-quality transport - like a new Metro station between Sydenham to Bankstown*". While no specific growth data for Marrickville could be sourced, it is within a corridor where infrastructure and changes to zoning will allow significant population growth in the future.
3. **Harm Minimisation and Responsible Gambling Measures:**
- 3.1 The Guideline states that the Authority "*considers "harm minimisation" to mean interventions and measures to prevent or reduce the negative social, economic and physical harms that can occur from gambling*". Clause 38 of the Regulation requires this LIA to include details of the harm minimisation and responsible gambling measures that are (or will be) in place at the Hotel.
- 3.2 Set out below are the measures. We have differentiated between measures that are required by the Legislation and those that this Hotel will offer on a voluntary basis.
- 3.3 The Applicant notes the mandatory requirements are outlined in the *Gaming Machine Harm Minimisation Fact Sheet* (No FS3008) issued by NSW Liquor and Gaming, which is included at **Annexure D**. In summary, this Hotel will comply with all mandatory requirements such as:-
- the use of all relevant gambling signage (i.e. the counselling notices, chance of winning notices, and gaming machine notices). Patrons will be made aware of the chances of winning and the problems associated with excessive gambling and where help can be provided, through prescribed signage required to be located on each GM, at the main entrance to the Hotel, and throughout the Gaming Room by way of the prescribed notices on display.
  - the use of other gambling related signage (including on all player activity statements, on all ATMs and cash-back terminals, and on all cash-back terminals operated by a player card).

<sup>3</sup> <https://profile.id.com.au/inner-west> (accessed 30 June 2018).

<sup>4</sup> <https://www.innerwest.nsw.gov.au/council/planning-for-our-future/community-strategic-plan>.

<sup>5</sup> <http://www.planning.nsw.gov.au/Plans-for-your-area/Priority-Growth-Areas-and-Precincts/Sydenham-to-Bankstown-Urban-Renewal-Corridor/Map>

<sup>6</sup> <http://www.planning.nsw.gov.au/Plans-for-your-area/Priority-Growth-Areas-and-Precincts/Sydenham-to-Bankstown-Urban-Renewal-Corridor/Marrickville>.

The appropriate signage will be displayed so patrons think about their choices and are aware that "activity statements" are available.

- the self-exclusion scheme (including publicising the availability of the self-exclusion scheme and having available at the Hotel the associated brochures).
- the use of clocks in the Gaming Room (set to, or within 10 minutes of, the correct time and which are in view of patrons in the Gaming Room).
- ensuring that minors are prohibited from entering the Gaming Area.
- prohibiting the placement of any ATM in the Gaming Room, including a prohibition on ATMs that dispense cash from a credit card account in other parts of the Hotel.
- enforcing restrictions on the use of cheques as a method of payment for use of gaming machines and payment of any prizes, including cheque prize limit of \$5,000.
- enforcing restrictions on cash payments.
- offering player activity statements, where a player reward or player account card system is offered (see the signage relating to this, as set out above).
- complying with all gaming related advertising requirements. For instance, it will not use the word "casino" in any description or promotion; it will not permit gaming related advertising material to be displayed on the exterior of Hotel building; and it will not publish the details of any person who has won a prize more than \$1,000.
- ensuring all staff involved in gambling related duties hold Responsible Conduct of Gambling (**RCG**) qualifications. A register containing a copy of all current certificates will be maintained and made available for inspection on request by a police officer or special inspector.
- complying with the mandatory gaming machine shutdown.
- not otherwise promoting irresponsible gaming or gaming practices.

3.4 The Hotel will voluntarily provide additional harm minimisation requirements as follows:-

- Whilst all staff are required by law to have their Responsible Service of Alcohol (**RSA**) and RCG Competency Cards, this Hotel will reinforce a best practice approach to its business operations by ensuring a thorough induction of all staff on RSA and RCG measures. This will occur before the Hotel commences trade, but the best practice approach will be sustained by reminders at monthly staff meetings. New staff members will undergo a similar induction process before they commence their first shift. This means that all staff (and not only the managers) will be highly trained to watch for problem gamblers and talk regularly to patrons, assisting patrons when required.
- The Hotel will have two (RCG and RSA qualified) staff members dedicated to the business operations in the Gaming room during high volume trading periods – meaning there will be one RCG qualified staff member for every 15 machines at such times. The Hotel's commitment is to ensure maximum effectiveness of their staff and their ability to identify individuals and circumstances that need close attention to minimise harm and ensure safe gambling practices are enforced. The staff to machine ratio means there will be a clear focus on customer behaviour in this Gaming Room. The Hotel is of the strong believe that this strengthens the Hotel's ability to provide a responsible gambling environment.
- A TV will also be available within the Gaming Room that will be dedicated to educating patrons about responsible gambling (i.e. it will rotate messages such as the G-line (Gambling Help line) and Game Care Self Exclusion hotline phone number as well as the Liquor and Gaming's responsible gambling messages).
- The Hotel will maintain an active membership of the NSW Australian Hotels Association (**AHA**) and support its policies and procedures relating to gaming harm minimisation. For example, in addition to the mandatory legislative requirements, the Hotel will implement

the AHA's *Game Care* problem gaming counselling and self-exclusion scheme and gaming code of conduct and will be an active member of the Local Liquor Accord.

- This Hotel will not offer prizes associated with the use of its GMs and it will have a policy of not cashing cheques.
- The Hotel will provide gaming related help line pamphlets and other signage in other areas of the Hotel (and not just in the mandatory locations). Further, it will offer these pamphlets and signage in the top 3 non-English speaking nationalities in Marrickville (namely Greek, Vietnamese and Chinese) – see Figure 2 of Attachment C.
- It will promote and highlight throughout the Hotel the potential harms from gambling - for example an education program for vulnerable groups about the potential harms from gambling and how to seek help.
- The Hotel will always offer complimentary or discount food options when the Gaming Room is in use to ensure that patrons are comfortable, well looked after and able to make sound decisions around gambling.
- Expenditure of approximately \$3,000 to \$5,000 per month on security related measures to ensure a safe environment.

3.5 The Guideline states the Authority *"is required to determine whether the venue is going above and beyond any mandatory requirement with respect to harm minimisation, responsible gambling or community contributions"*.

3.6 As shown above, the Applicant proposes harm minimisation and responsible gambling measures that are in addition to measures required by law.

#### 4. **Details of the Benefits:**

4.1 Clause 38 of the Regulation requires this LIA to include details of the benefits that the Hotel will provide to the LC if the Application is approved.

4.2 Regarding the financial benefits, the Guideline states that the Authority *"is of the view that venues should primarily be providing funding to the Responsible Gambling Fund, as this will allow the Independent Liquor & Gaming Authority to more easily assess whether the proposed GMT increase is a positive benefit"*.

4.3 The industry formula for establishing the contribution to the Responsible Gambling Fund is *"15% of average profit of existing gaming machines before tax X GMT increase X 5 years"* (**the Formula**). However, this Hotel does **not** have any trading history in Marrickville and therefore the Formula cannot be applied in this instance.

4.4 Liquor and Gaming makes available on its website<sup>7</sup> a report that combines the number of venues (clubs or hotels) in an LGA, and details their combined net profit, tax, and the number of electronic gaming machines operating. For the period 1 July 2017 to 31 December 2017, the relevant data for licensed hotels in the Inner West LGA is as follows:-

LGA	Net Profit	Tax	Electronic Gaming Machine numbers as at 8 January 2018	Premises Count
Inner West	43,225,682.74	13,860,624.01	933	57

4.5 As at 31 December 2017 there were 57 licensed premises in the Inner West LGA, operating 933 electronic gaming machines as at 8 January 2018.

4.6 Liquor and Gaming also makes available on its website<sup>8</sup> a report titled *"Hotels: State Rankings by Gaming Machine Net Profit for the Period 1 July 2017 to 31 December 2017"*. Details of this report that relate to this Hotel are as follows:-

<sup>7</sup> <https://www.liquorandgaming.nsw.gov.au/Pages/gaming/community-involvement/Gaming-machine-data-reports.aspx>.

<sup>8</sup> Ibid.

LGA	Electronic Gaming Machine numbers as at 8 January 2018	Ranking
Inner West Council	10	1,422

- 4.7 For the period in question this Hotel was ranked 1,422 (out of 1,479 hotels) for net profit. A similar report for the period *1 January 2017 to 30 June 2017*, confirms the Hotel was ranked 1,456 (out of 1,493 hotels).
- 4.8 As the Formula cannot be applied to this Application, Back Schwartz Vaughan contacted NSW Liquor and Gaming regarding an alternate method for working out the contribution to the Responsible Gambling Fund. Based on discussions with Mr. Charles Rivers of NSW Liquor and Gaming it was agreed that Mr. Rivers would provide an estimate of what the Hotel's financial contribution might be.
- 4.9 On 27 July 2018 Mr. Rivers advised that the estimate (which is subject to change and determination by the Authority) could be in the vicinity of \$348,570 per annum. Over five years this is equivalent to over \$1.7 million. While the Applicant notes that the above estimate was determined by taking the average gaming machine profits at other hotels in Marrickville and the Inner West LGA, we also note that many of those hotels are the subject of an extended trading authorisation (**ETA**). An ETA does not apply to this Hotel and therefore it is anticipated that the revised methodology for working out the contribution of this Hotel to the Responsible Gambling Fund would take this into consideration. Therefore, and while it is unknown the exact contribution that this Hotel will make to the Responsible Gaming Fund, this contribution will nevertheless be significant.
- 4.10 Additional financial benefits that will flow from the approval of this Application will also include donations and support to local clubs and member groups which will be over and above the mandatory contribution to the Responsible Gambling Fund. For example, the business owners donate approximately \$50,000.00 per annum to the cancer charity, "*Smiling for Smiddy*".
- 4.11 The Guideline also states that "*the Act prescribes additional positive contribution may include.... the putting in place of harm minimisation and responsible gambling measures that are in additional to measures already required by law*".
- 4.12 This LIA has established in Section 3 that as a direct result of the approval of this Application that this Hotel will offer extra measures.
- 4.13 The Hotel has also made a commitment to abolish single use plastic and agrees to donate annual expenditure on plastic straws to the Responsible Gambling Fund or another local community initiative.
- 4.14 Therefore, and in summary, the benefits of this proposal are:-
- The Hotel's contribution to the Responsible Gaming Fund.
  - The implementation of harm minimisation and responsible gambling measures that are in addition to the measures already required by law (**Section 3**).
  - The Hotel's other financial contributions and its commitment to a sustainable future (as detailed at paras. 4.10 and 4.13).
5. **Conclusion:**
- 5.1 The Guideline states that the Authority considers "*the concept of "responsible gambling" is a broad one which recognises gambling is a legitimate, lawful and regulated activity in NSW and that there are benefits associated with gambling activities, but also that gambling can cause personal and social harms. Activities that promote responsible gambling include those which seek to:*
- *enable persons to make informed decisions about their participation in gambling,*
  - *minimise the potential for, and incidence of, harm associated with gambling, and*
  - *reduce the incidence and prevalence of problem gambling"*



- 5.2 This LIA sets out the mandatory and voluntarily measures to be put in place at this Hotel to ensure (as far as is humanly possible) that harm does not result from the approval of this Application (see Section 3).
- 5.3 The Hotel will monitor its responsible gaming and harm minimisation strategies and revise them (where possible) to continually improve their effectiveness, thereby minimising future negative impacts of operating the 15 additional GMs at this Hotel on the LC.
- 5.4 While it is unknown the exact contribution of this Hotel to the Responsible Gaming Fund, this contribution will nevertheless be significant (see Section 4).
- 5.5 The above means that this proposal will provide support to people dealing with social and health problems, therefore offsetting any potential negative impacts that could arise from the approval.
- 5.6 The Hotel has also outlined its other financial contributions, together with its commitment to a sustainable future (see paras. 4.10 and 4.13), which will benefit the local community of Marrickville.
- 5.7 With respect this LIA:-
- complies with requirements of the Act, Regulation and Guidelines.
  - has demonstrated that gambling activities will be conducted in a responsible manner; and
  - confirms the proposed increase in the GMT from 15 to 30 will provide a positive contribution towards the LC.
- 5.8 Based on the foregoing information and as the Hotel is in a Band 2 and therefore this Application relates to a low range increase in the GMT, it is submitted that there are more positive impacts for the LC if the Application is approved than negative ones (if any at all). Therefore, increasing the GMT of this Hotel from 15 to 30 provides a positive contribution to the LC.

Dated: 29 August 2018



**Tony Schwartz**

**Back Schwartz Vaughan**

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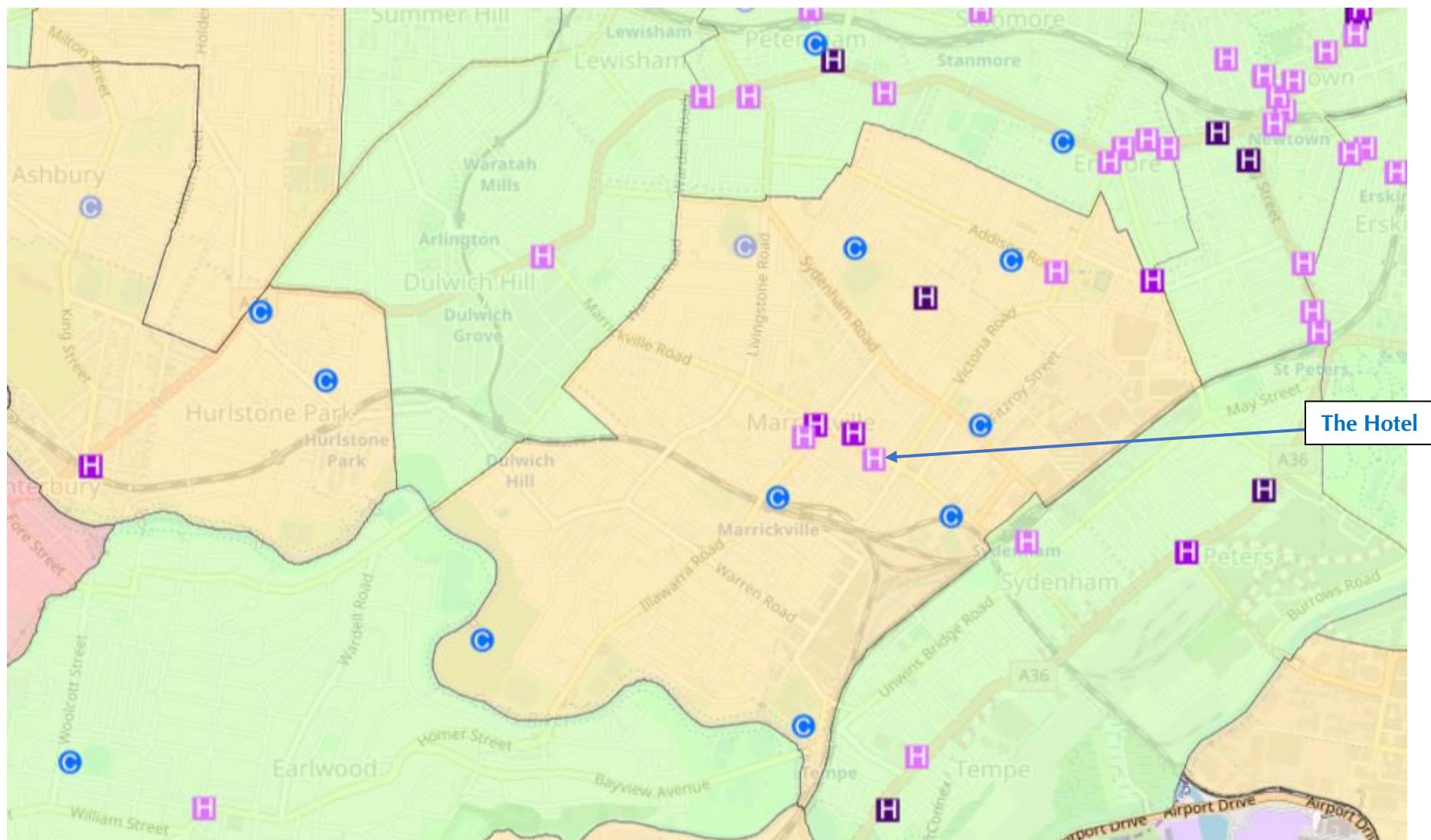
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### **Annexures:**

- Annexure A:** Map that illustrates the Hotel, the surrounding area, and the SA2 it falls within.
- Annexure B:** Map that illustrates the geographical area that comprises Marrickville (or the LC).
- Annexure C:** The relevant statistical data.
- Annexure D:** The *Gaming Machine Harm Minimisation Fact Sheet* (No FS3008) issued by NSW Liquor and Gaming.

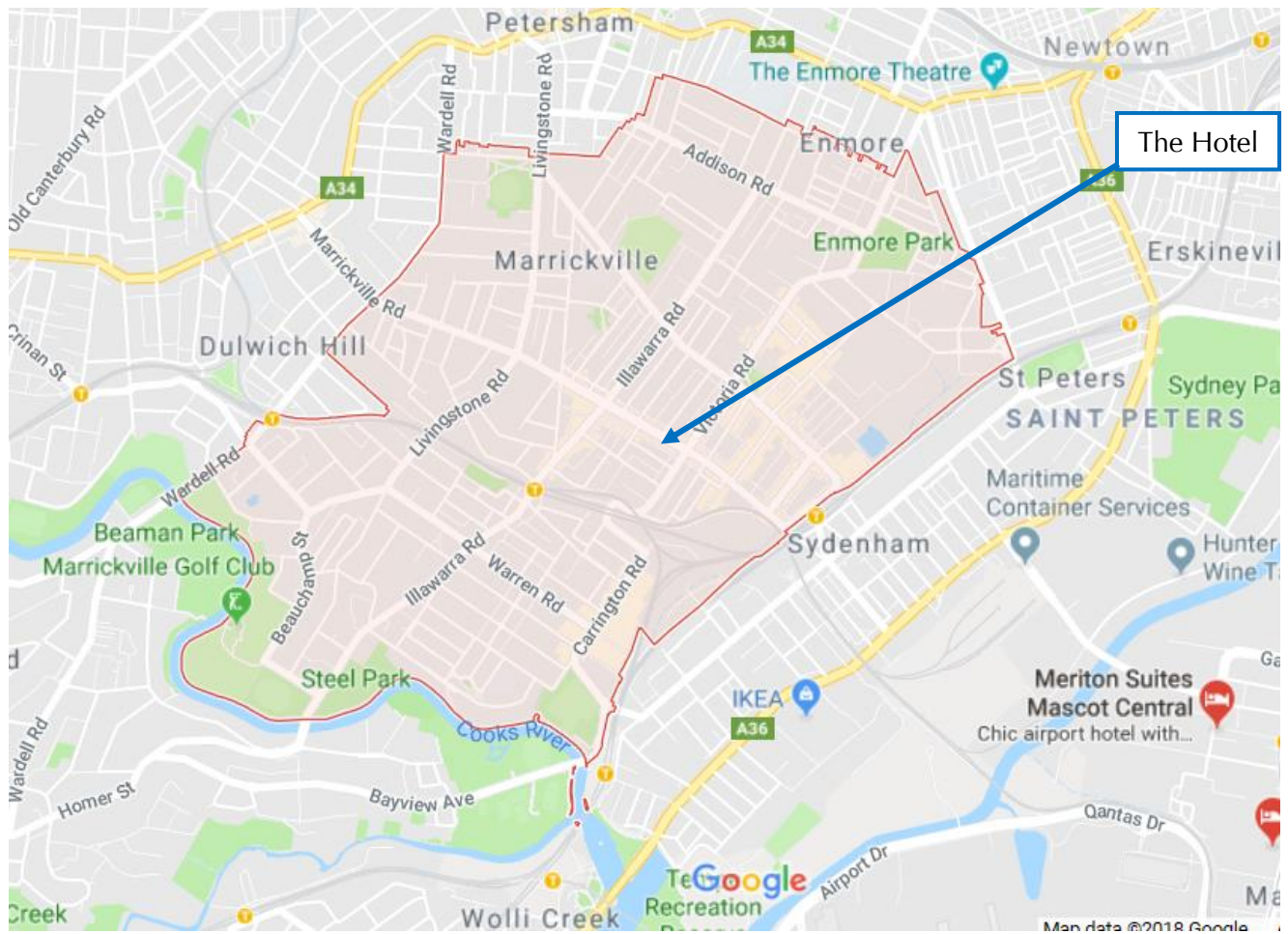
**Annexure A** – map of the Hotel, its surrounding area and the SA2 it falls within<sup>1</sup>



<sup>1</sup> <https://www.arcgis.com/apps/webappviewer/index.html?id=83b2df269774468eab7d44cf51b3a7d3&extent=14799106.9721%2C-4722116.2606%2C17675585.2205%2C-3022156.7515%2C102100> (accessed 30 June 2018)

**Annexure B** – map that illustrates the geographical area that comprises Marrickville (or the LC).

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Source: <https://www.google.com.au/maps/place/Marrickville+NSW+2204/@-33.9103861,151.1630297,14z/data=!4m5!3m4!1sox6b12bo6476e64119:ox5017d681632co10!8m2!3d-33.9051!4d151.1551> (accessed 1 July 2018)



The dot points that follow are a summary of the evidence that is detailed in the pages that follow:-

- The population of Marrickville and Inner West LGA are slightly younger than NSW (i.e. their median age is 36 compared with NSW at 38).
- There is a notably higher representation of people in the age categories of 20 to 24, 25 to 29 and 30 to 34 living in Marrickville when compared with the Inner West LGA. When compared with NSW, this higher representation also applies to Marrickville for the age categories of 20 through to 49.
- Both Marrickville and Inner West LGA have low unemployment and are a highly educated population when compared with NSW.
- The main occupations in Marrickville are “*professionals*” followed by “*managers*” and “*clerical and administrative workers*”, with those 3 occupations accounting for 60.6% of the employed resident population.
- Marrickville is culturally diverse. Its ancestries from most significant to least are English (24.35%), Australian (20.6%), Irish (11.9%), Greek (8.8%), Scottish (7.6%), Vietnamese (7.5%), Chinese (6.1%), Italian (4%), Lebanese (3.1%) and German (2.8%).
- Median weekly income levels are high in Marrickville when compared with NSW, but low when compared with Inner West LGA.
- There is a significant number of persons living in rental accommodation in both Marrickville and Inner West LGA when compared with NSW (45.2% & 43.6% compared to NSW at 31.8%). The median weekly rent is \$450 in Marrickville, \$480 in Inner West LGA and \$380 in NSW. There are a higher percentage of persons living in rental stress in Marrickville (16.7%) and Inner West LGA (15.9%) when compared with NSW (12.9%). This is not considered an adverse finding. First, the number of renters reflects a general phenomenon of City living. Due to the high prices for real estate, many make the choice to live and rent in locations that have convenient access to the City rather than buy more affordable housing and live in the outer suburbs (which is less convenient). While there is a higher number of renters in rental stress this is, for many, also a reflection of choice. That is a lifestyle choice to live in a popular inner-city suburb that is close to their work and where they socialise, recreate and are entertained.
- The number of persons residing in public housing is low in Inner West LGA (2.99%) and slightly elevated in Marrickville (4.54%) when compared with NSW (at 4.02%). **Figure 5** illustrates the location and number (using different shading) of public housing properties in Marrickville. It appears the nearest public housing property is at least 280 metres (straight line distance) to the north-west of the Hotel (this measurement is from where Illawarra Road intersects with Marrickville Road, and therefore any public housing is further away than 280 metres).
- There are lower numbers of persons who:- (a) own their home outright in both Marrickville (24.2%) and Inner West LGA (24.7%) when compared with NSW (32.2%); and (b) own their home with a mortgage in both Marrickville (27%) and Inner West LGA (28.4%) compared with NSW (32.3%). The median monthly mortgage payments are also high in both Marrickville and Inner West LGA (\$2,383 and \$2,600) when compared with NSW at \$1,986. However, this does not appear to be a significant social issue as the number of persons in mortgage stress is low in Marrickville (5.8%) and Inner West (5.8%) when compared with NSW at 7.4%.
- There are lower representations of Indigenous persons in Marrickville and Inner West LGA when compared to NSW (1.6% and 1.1% compared with NSW at 2.9%).
- The number of one parent families is low in Inner West LGA (13.7%) and slightly elevated in Marrickville (16.7%) when compared with NSW (at 16%).
- The primary or main SEIFA indices of IRSD and IRSAD confirm Inner West LGA and Marrickville are advantaged. While Marrickville performs poorly in the IER index, it should carry less weight because it focuses on the financial aspects of relative socio-economic advantage and disadvantage by summarising variables related to income and wealth. This excludes education and occupation variables because they are not direct measures of economic resources. It also misses some assets such as savings or equities. It considers narrower concepts and is a more targeted measure. It includes variables chosen to capture high and low wealth, which are not included in the other indexes. As an example, this index considers variables such as the number of “occupied private dwellings with no cars” and “occupied private dwellings paying mortgages greater than \$2,800 per month”.

## The statistical data:

Table 1	NSW	Inner West LGA	Marrickville (suburb)
Population <sup>1</sup>	7,480,228	182,043	26,592
Median age	38	36	36
Population 18 or above	5,827,193	150,132	22,269
Male/female distribution	49.3% (M) 50.7% (F)	48.7% (M) 51.3% (F)	49% (M) 51% (F)
Age distribution – See also Figure 1	0-4 years 465,135 6.2%	0-4 years 10,743 5.9%	0-4 years 1,450 5.4%
	5-9 years 478,184 6.4%	5-9 years 9,667 5.3%	5-9 years 1,319 5.0%
	10-14 years 443,009 5.9%	10-14 years 7,501 4.1%	10-14 years 1,020 3.8%
	15-19 years 448,425 6.0%	15-19 years 6,783 3.7%	15-19 years 912 3.4%
	20-24 years 489,673 6.5%	20-24 years 12,739 7.0%	20-24 years 2,015 7.6%
	25-29 years 527,161 7.0%	25-29 years 18,375 10.1%	25-29 years 2,947 11.1%
	30-34 years 540,360 7.2%	30-34 years 18,523 10.2%	30-34 years 2,897 10.9%
	35-39 years 499,724 6.7%	35-39 years 16,376 9.0%	35-39 years 2,312 8.7%
	40-44 years 503,169 6.7%	40-44 years 15,380 8.4%	40-44 years 2,186 8.2%
	45-49 years 492,440 6.6%	45-49 years 13,449 7.4%	45-49 years 1,896 7.1%
	50-54 years 485,546 6.5%	50-54 years 11,786 6.5%	50-54 years 1,548 5.8%
	55-59 years 469,726 6.3%	55-59 years 9,980 5.5%	55-59 years 1,448 5.4%
	60-64 years 420,044 5.6%	60-64 years 8,537 4.7%	60-64 years 1,173 4.4%
	65-69 years 384,470 5.1%	65-69 years 7,092 3.9%	65-69 years 979 3.7%
	70-74 years 292,556 3.9%	70-74 years 5,097 2.8%	70-74 years 762 2.9%
	75-79 years 217,308 2.9%	75-79 years 3,811 2.1%	75-79 years 654 2.5%
	80-84 years 155,806 2.1%	80-84 years 3,027 1.7%	80-84 years 551 2.1%
	85 years & over 167,506 2.2%	85 years & over 3,170 1.7%	85 years & over 538 2.0%
Indigenous persons	2.9%	1.1%	1.6%
Ancestry		See Figure 2	See Figure 2
Unemployed	6.3%	4.8%	5.6%
Employed or not in labour force		See Figure 3	See Figure 3
Highest educational attainment bachelor degree level & above	23.4%	41.7%	35.6%
Occupations	See Figure 5	See Figure 4	See Figures 4 and 5
Number of one parent families	16%	13.7%	16.7%
Housing tenure – renters	31.8%	43.6%	45.2%
Housing tenure – owned outright	32.2%	24.7%	24.2%
Housing tenure – owned with mortgage	32.3%	28.4%	27%
Public housing <sup>2</sup> - see Figure 6	4.02% (104,902 properties)	2.99% (2058 properties)	4.54% (443 properties)
Median weekly income – household	\$1,486	\$2,048	\$1,814
Median weekly income - personal	\$664	\$957	\$793
Median rent (weekly)	\$380	\$480	\$450
Median mortgage payments (monthly)	\$1,986	\$2,600	\$2,383
% in rental stress <sup>3</sup>	12.9%	15.9%	16.7%
% in mortgage stress <sup>4</sup>	7.4%	5.8%	5.8%
SEIFA :			
▪ IRSD	n/a	9	5
▪ IRSAD	n/a	10	8
▪ IER	n/a	7	2
▪ IEO	n/a	10	9

Unless stated otherwise, all data has been sourced from the 2016 ABS census data.

Green print indicates an under-representation or a positive attribute; blue print indicates a similar representation i.e. not greater than 10% of the NSW average; whilst red print indicates a representation equal to or greater than 10% over-represented when compared with NSW or a negative attribute.

<sup>1</sup> 2016 Population Census data obtained from <http://www.abs.gov.au/websitedbs/censushome.nsf/home/quickstats>

<sup>2</sup> Rented properties: state or territory housing authority

<sup>3</sup> Rent payments greater than or equal to 30% of household income.

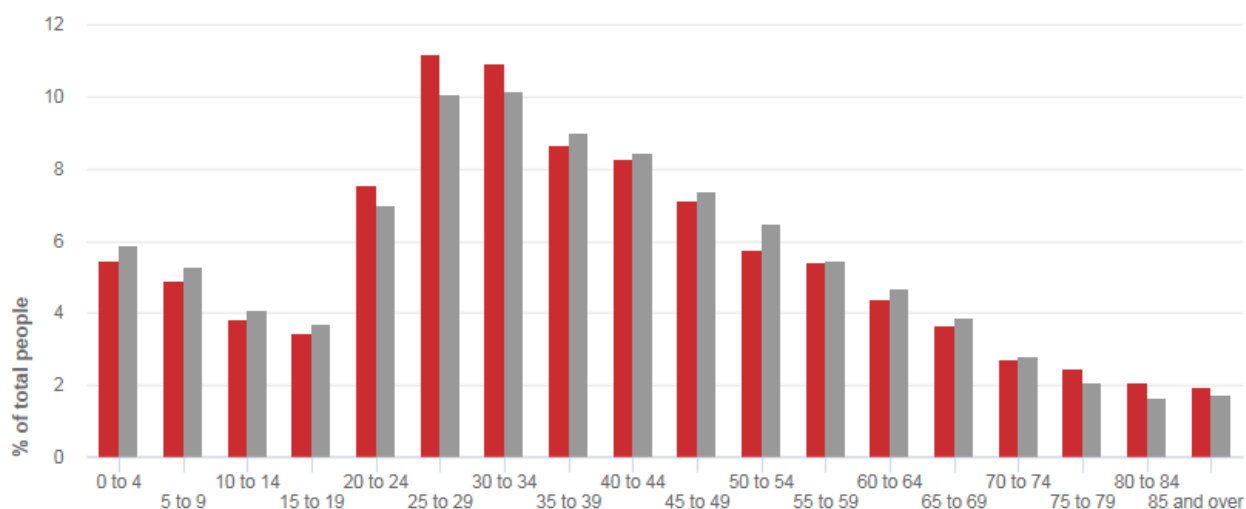
<sup>4</sup> Mortgage payments greater than or equal to 30% of household income.

**Figure 1 – age distribution (Marrickville compared with Inner West and NSW)<sup>5</sup>**

## Age structure - five year age groups, 2016

Total persons

■ Marrickville ■ Inner West Council area

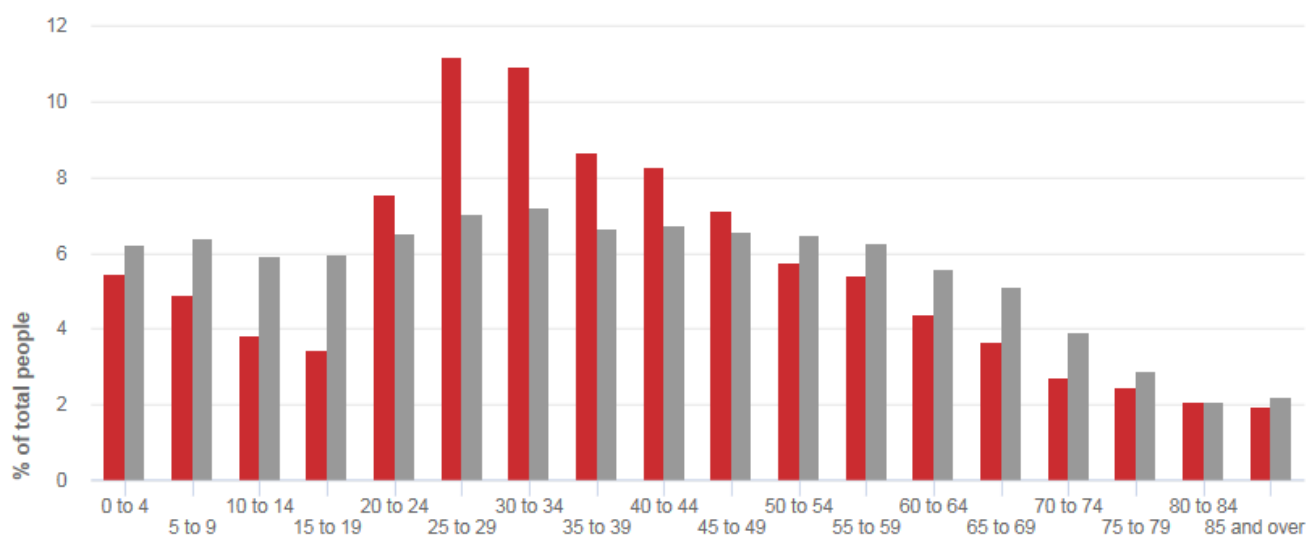


Source: Australian Bureau of Statistics, Census of Population and Housing, 2016 (Usual residence data). Compiled and presented in profile.id by .id, the population experts.

## Age structure - five year age groups, 2016

Total persons

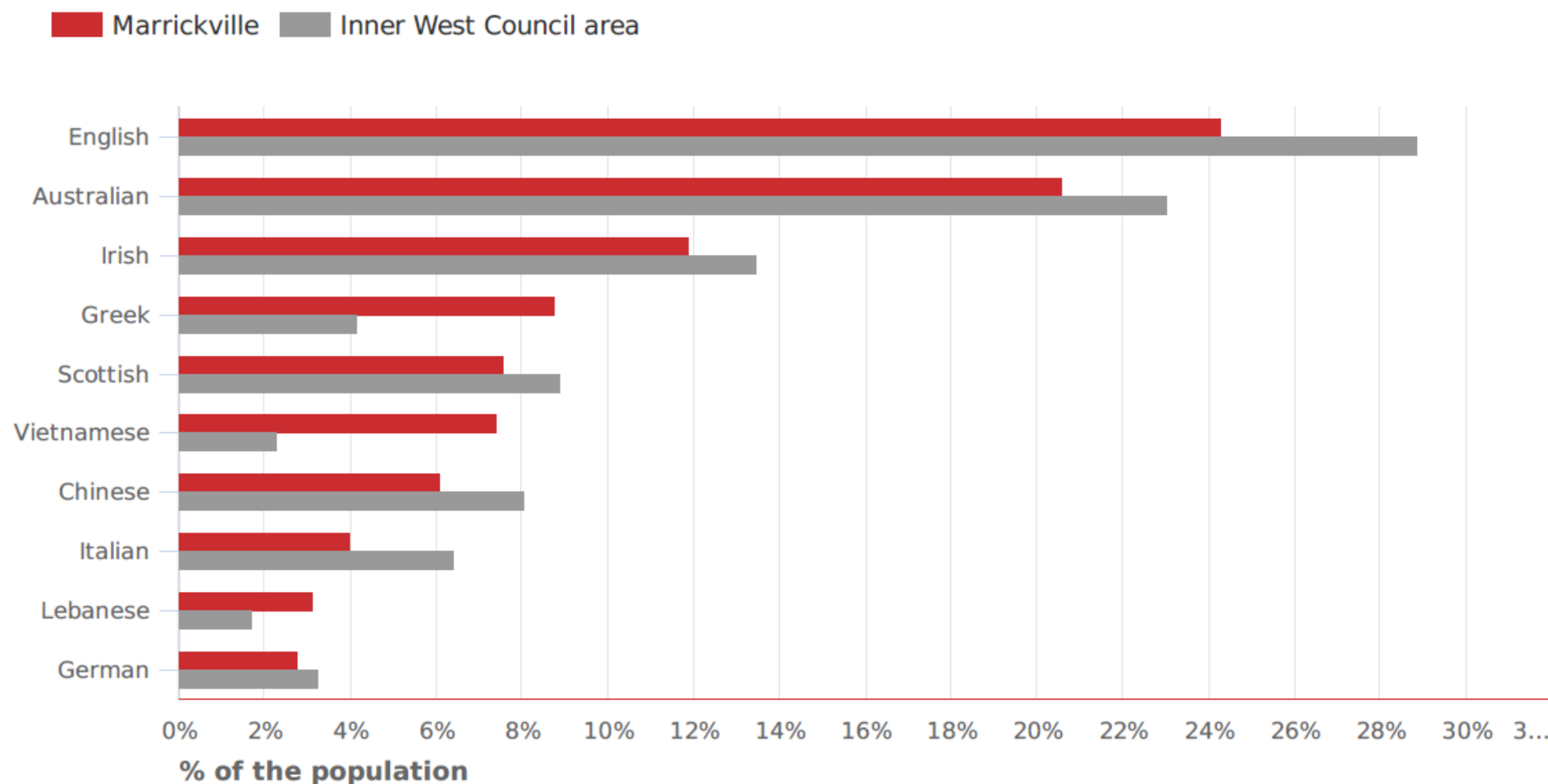
■ Marrickville ■ New South Wales



Source: Australian Bureau of Statistics, Census of Population and Housing, 2016 (Usual residence data). Compiled and presented in profile.id by .id, the population experts.

<sup>5</sup> <https://profile.id.com.au/inner-west/five-year-age-groups?WebID=240&BMID=40> (accessed 30 June 2018)

Figure 2 - Ancestry<sup>6</sup>  
Ancestry, 2016



Source: Australian Bureau of Statistics, Census of Population and Housing, 2016 (Usual residence data). Compiled and presented in profile.id by .id, the population experts.

**.id** the  
population  
experts

<sup>6</sup> <https://profile.id.com.au/inner-west/ancestry?WebID=240> – accessed 30 June 2018

**Figure 3 – Labour force status – Marrickville compared with Inner West<sup>7</sup>**

Labour force status			
Marrickville - Persons aged 15+ (Usual residence)		2016	
Labour force status	Number	%	Inner West Council area %
<b>a</b> Total labour force (Participation rate)	14,702	64.5	67.9
Not in the labour force	6,324	27.7	24.5
Labour force status not stated	1,715	7.5	7.6
Total persons aged 15+	22,803	100.0	100.0

Source: Australian Bureau of Statistics, Census of Population and Housing 2011 and 2016. Compiled and presented by .id, the population experts.

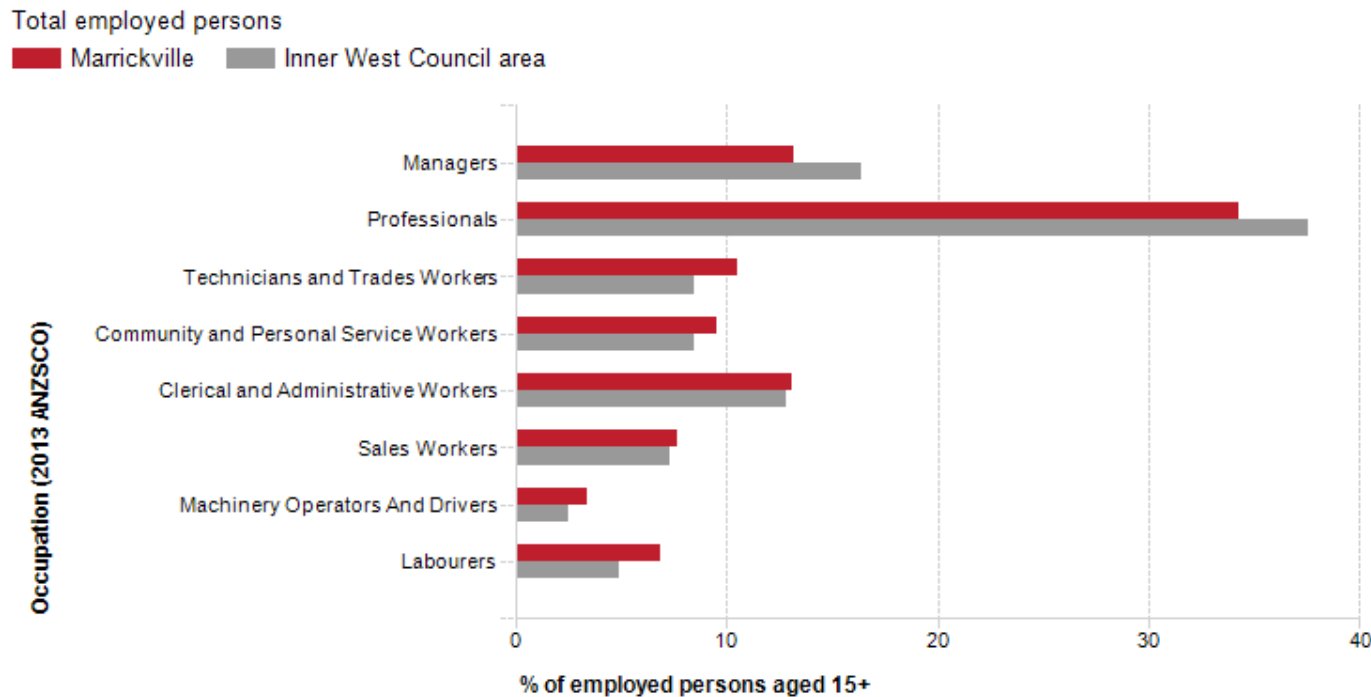
<sup>7</sup> <https://profile.id.com.au/inner-west/employment-status?WebID=240> – accessed 30 June 2018  
212916/TS:TP:29195



**Figure 4 – occupations (Marrickville compared with Inner West)**<sup>8</sup>

## Occupation of employment, 2016

export ▼



Source: Australian Bureau of Statistics, Census of Population and Housing, 2016 (Usual residence data)  
Compiled and presented in profile.id by .id, the population experts.

.id the population experts

An analysis of the jobs held by the resident population in Marrickville in 2016 shows the three most popular occupations were:

- Professionals (4,769 people or 34.3%)
- Managers (1,840 people or 13.2%)
- Clerical and Administrative Workers (1,816 people or 13.1%)

In combination these three occupations accounted for 8,425 people in total or 60.6% of the employed resident population.

<sup>8</sup> <https://profile.id.com.au/inner-west/occupations?WebID=240> – accessed 30 June 2018.

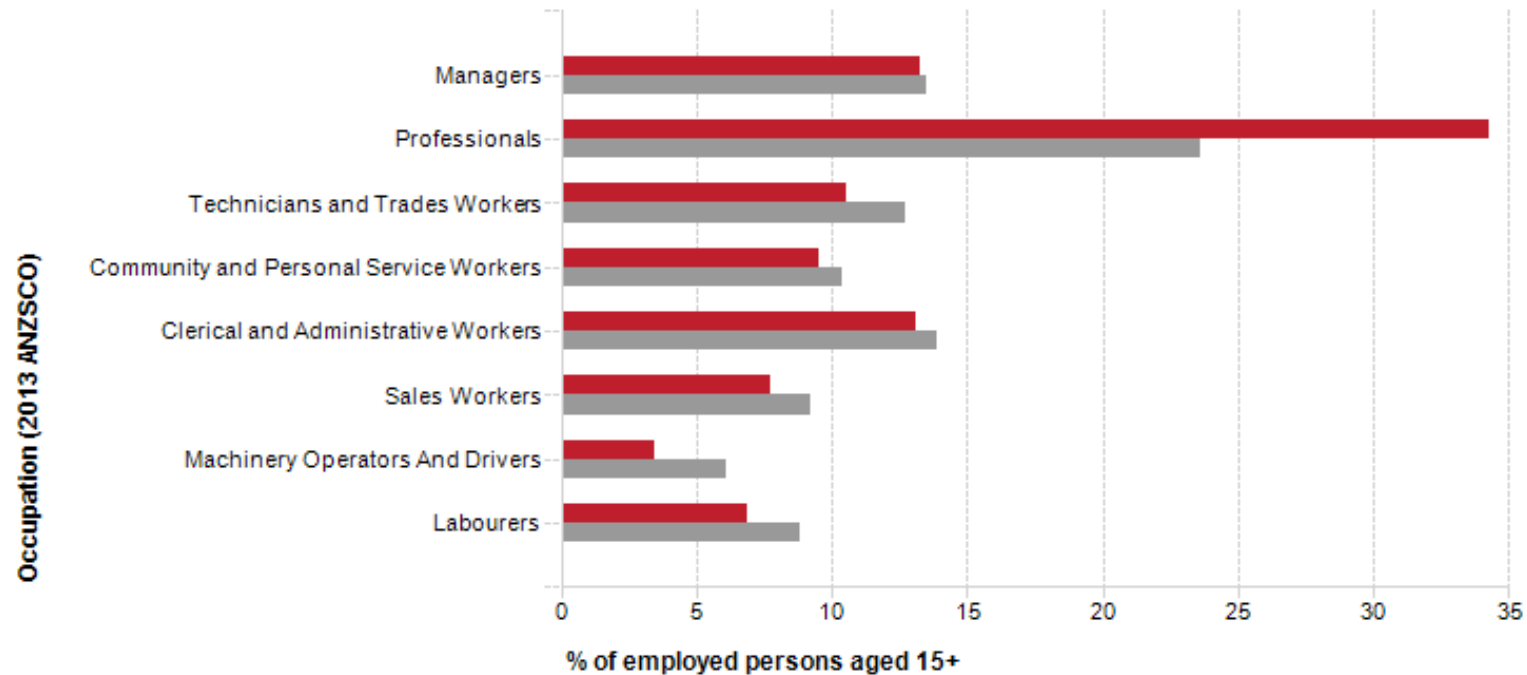
Figure 5 - occupations (Marrickville compared with NSW)<sup>9</sup>

## Occupation of employment, 2016

export

Total employed persons

Marrickville New South Wales

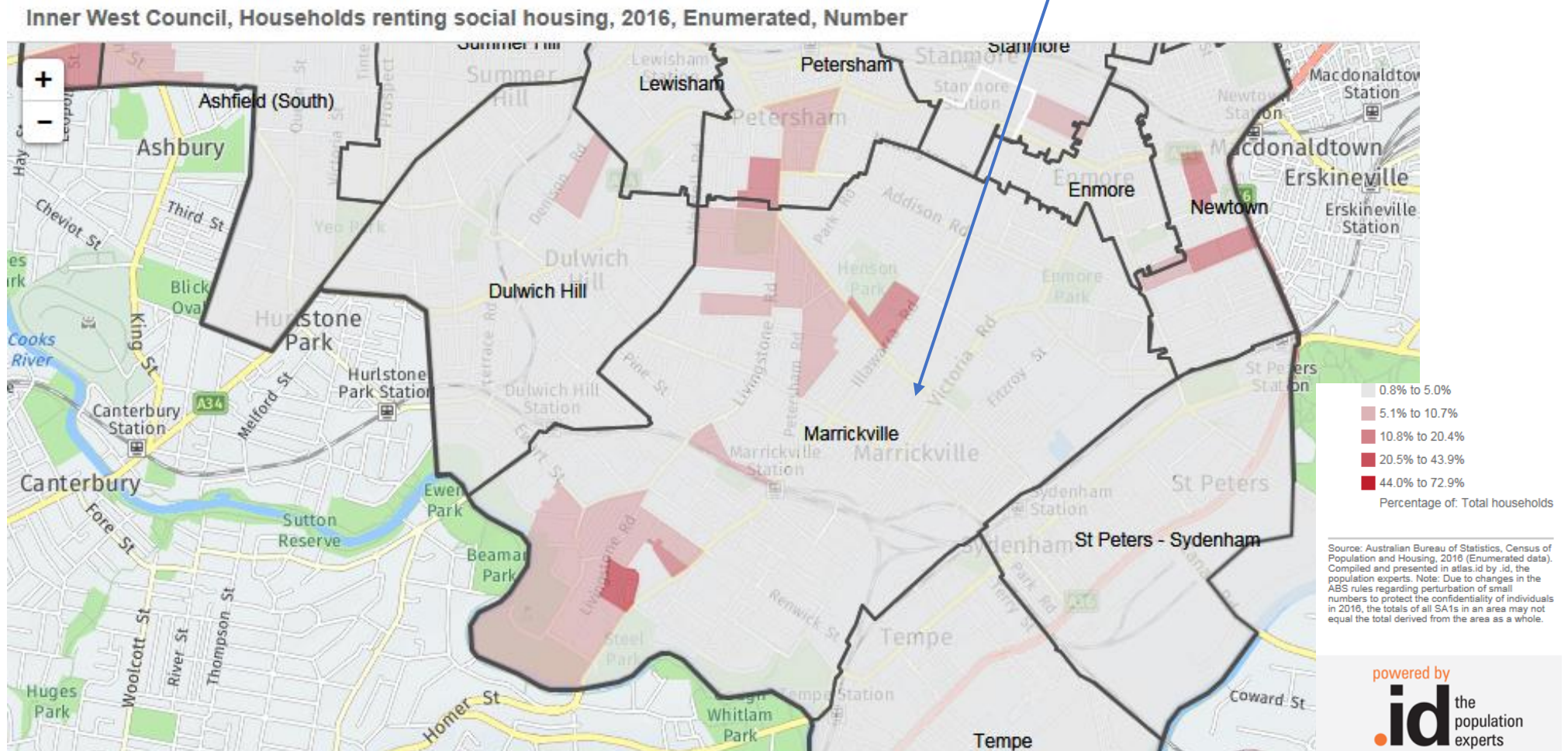


Source: Australian Bureau of Statistics, Census of Population and Housing, 2016 (Usual residence data)  
Compiled and presented in profile.id by .id, the population experts.

.id the population experts

<sup>9</sup> <https://profile.id.com.au/inner-west/occupations?WebID=240> – accessed 30 June 2018.

Figure 6 – number, households - renting social housing<sup>10</sup>



<sup>10</sup> <https://atlas.id.com.au/inner-west> - accessed 30 June 2018.





## Fact sheet FS3008





# Gaming machine harm minimisation

All hotels and clubs with gaming machines have obligations to comply with gambling harm minimisation laws. These include the display of signage, contact cards and information brochures, messaging to be included on player activity statements, location of gaming machines and even where ATMs are located. What follows is an overview of how to make sure you comply with the laws.

### Signage

By law, you must display the most recent signage shown on this fact sheet.

#### How to buy gaming signage and other collateral

-  [shop.nsw.gov.au](http://shop.nsw.gov.au)
-  Download the FM2007 'Signage and collateral order form' at [liquorandgaming.nsw.gov.au](http://liquorandgaming.nsw.gov.au)
-  1300 024 720
-  Liquor & Gaming NSW  
Level 6, 323 Castlereagh Street  
Haymarket NSW 2000  
Monday–Friday, 9am–5pm

### Counselling notice

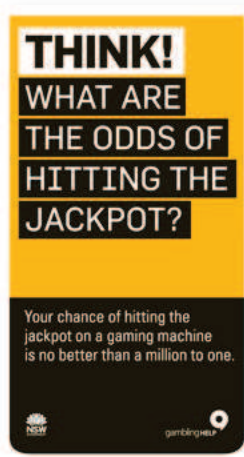
This sign must be displayed at the main entrance of your venue.



Sign 1G (Gambling Help counselling service)

### Chance of winning notice

This sign must be displayed in every area where gaming machines are located.



Sign 3G (chance of winning)

### Gaming machine notices

Every gaming machine must display a gambling warning and a problem gambling contact in one of the following five formats:



Sign 4G (Think! gaming machine stickers)

#### Note:

There are certain mandatory problem gambling notices that you must produce yourself.



# Gaming machine harm minimisation

## On all player activity statements

These words must appear on every player activity statement issued by your venue:

**'Think! About your choices**

**Call Gambling Help 1800 858 858**

**www.gamblinghelp.nsw.gov.au'**

## On all ATMs and cash-back terminals

A notice must be placed on top or on the back of each ATM and cash-back terminal installed in your venue, stating:

**'Think! About your choices**

**Call Gambling Help 1800 858 858**

**www.gamblinghelp.nsw.gov.au'**

## On all cash-back terminals operated by a player card

An additional notice must be placed on each cash-back terminal installed in your venue that is operated by a player card, stating:

**'Your player activity statement is available from the cashier.'**

## Self-exclusion contact cards

By law, hotels and clubs with gaming machines must display contact cards in a clear, plastic, see-through card holder which must be attached to each bank of approved gaming machines. These business-card size contact cards provide information to problem gamblers and their families on self-exclusion and counselling services available from your venue.



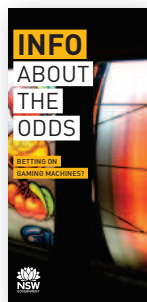
Front

Reverse

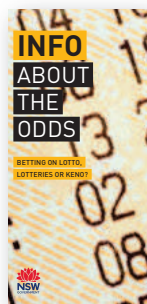
Sign 2G (Think! self-exclusion contact cards)

## Player information brochures

By law, approved player information brochures must be displayed in hotels and clubs, and must be provided as soon as possible after being requested by a patron.



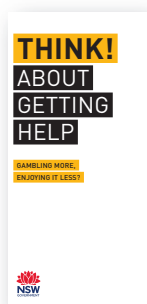
Brochure 1E (chance of winning – gaming machines)



Brochure 2E (chance of winning – lotto, lotteries or Keno)



Brochure 3E (chance of winning – casino games)



Brochure 4E (problem gambling information)



Brochure 5E (problem gambling family support)

# Gaming machine harm minimisation

In addition to English, these brochures must be made available in community languages. These are the community languages currently available: Arabic, Chinese, Korean, Turkish and Vietnamese.

- ▲ In each area where gaming machines are located, brochure 1E (chance of winning – gaming machines) must be prominently displayed.
- ▲ If you operate Keno, brochure 2E (chance of winning – lotto, lotteries or Keno) must be prominently displayed at or near each Keno terminal.

## Self-exclusion schemes

All hotels and clubs that operate gaming machines must establish and conduct a self-exclusion scheme. This allows patrons to voluntarily exclude themselves from nominated areas of a gaming venue or the entire venue.

At all times venues must make the name and contact details of a problem gambling counselling service available to patrons and to each participant in a self-exclusion scheme.

This information must be provided in all areas where gaming machines are located:

- ▲ the name and contact details of the problem gambling counselling service
- ▲ advice for patrons that a self-exclusion scheme is available
- ▲ the name and contact details of the person or body who is able to assist patrons who wish to join the self-exclusion scheme conducted in your venue.

To find out more about self-exclusion schemes, download the FS3012 'Gaming self-exclusion schemes' fact sheet at [liquorandgaming.nsw.gov.au](http://liquorandgaming.nsw.gov.au).

## Clocks

By law, a clock that can be easily seen by anyone playing a gaming machine must be kept in each part of the venue where gaming machines are located. It must be set to within 10 minutes of the correct time.

## Gaming machine advertising

By law, hotels and clubs must not publish any gaming machine advertising. This means any advertising that gives publicity to, or otherwise promotes or is intended to promote, participation in gambling activities involving gaming machines.

In this context the word 'publish' has a wide meaning. It includes dissemination in any way, whether by oral, visual, written or other means including cinema, video, radio, electronics, internet or TV, and promotional material like club journals, brochures or flyers.

## Exemptions from the advertising prohibition

The law only excludes certain specific types of advertising:

- ▲ any advertising that appears in a gaming machine industry trade journal or in a publication for a trade convention involving gaming machines
- ▲ any advertising (including signage) that is inside a club or hotel and can't be seen or heard from outside the venue
- ▲ the approved name of a club if the name was being used as at 2 April 2002.
- ▲ promotional material provided by a club to club members that contains gaming machine advertising – if the member has expressly consented to receiving the promotional material and that consent has not been withdrawn.

The promotional material sent by the club must advise the member that **player activity statements** are available on request. The promotional material must also advise that the member may withdraw their consent to receive any further promotional material. It must also include information or advertising apart from gaming machine advertising.

## Gambling-related signage

Except for TAB and Keno signage, hotels and clubs must not display any gambling-related sign – including internal signs – that can be seen from outside the venue. A 'gambling-related sign' is any sign (using words, symbols, pictures or anything else) that:

- ▲ draws attention to, or can reasonably be taken to draw attention to, the availability of gaming machines in a club or hotel
- ▲ uses a term or expression frequently associated with gambling
- ▲ relates to a gambling franchise or gambling business.

## Jackpot displays

A monitor such as a large plasma or LCD screen used to display the jackpot for a linked gaming system or an authorised progressive system is considered a gaming-related sign. Therefore, these monitors must not be displayed:

- ▲ anywhere outside or close to the venue
- ▲ anywhere inside the venue that can be seen from outside the venue.

A monitor displaying a jackpot prize from a linked system or an authorised progressive system can only



# Gaming machine harm minimisation

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be located in a bar area of a hotel or club or, in the case of a hotel, the gaming room.

## Location of gaming machines

The Secretary, Justice, can direct you to move or screen a gaming machine if, in their opinion, its location is intended to attract the attention of people outside the venue and is 'contrary to the public interest'. You don't have to change the location of your machines, or screen them, unless the Secretary instructs you to do so in writing.

For more information on where to locate gaming machines within gaming venues, download the FS3043 'Location of gaming machines' fact sheet at [liquorandgaming.nsw.gov.au](http://liquorandgaming.nsw.gov.au).

## Cheques and cash dispensing facilities

### Dealing with cheques

There are restrictions around writing cheques if your hotel or club has gaming machines. You must not cash:

- ▲ more than one cheque per person per day
- ▲ a cheque made payable to any name other than the venue
- ▲ a cheque for more than \$400
- ▲ a cheque for a person who has cashed a cheque that was dishonoured, unless the amount has subsequently been paid to the venue.

Any cashed cheque must be banked within two working days after it was accepted.

### Payment of prize money by cheque

If a person wins more than \$5,000, the amount that exceeds \$5,000 must be paid within 48 hours in one of two ways:

- ▲ crossed cheque made payable to the prize winner
- ▲ if requested by the prize winner, electronic funds transfer (EFT) to a nominated account (if those means are available).

If the total prize money is more than \$5,000 and the prize winner requests to have the **entire amount** paid by crossed cheque or EFT (not just the amount over \$5,000), you must do so.

A prize-winning cheque must be clearly marked with the words: 'Prize winning cheque – cashing rules apply'.

### Location of cash dispensing facilities

ATM or EFTPOS terminals in a hotel or club:

- ▲ must not be located in an area where gaming machines are located
- ▲ must not be capable of providing cash from a credit card account.

## Player reward schemes and promotional prizes

- ▲ A 'player reward scheme' is a system in which the players accumulate bonus or reward points from playing the machines.
- ▲ A 'promotional prize' is any prize or reward (including bonus points) offered to patrons in connection with a player reward scheme or any other marketing or promotional activity that involves gaming machines.

Prizes paid as part of a player reward scheme or other gaming machine promotion must not:

- ▲ be offered or presented in the form of cash
- ▲ exceed \$1,000 in value
- ▲ be able to be exchanged or redeemed for cash.

### Player activity statements

If you conduct an electronic player reward scheme, you must let your player reward scheme participants know that player activity statements are available. If requested, you must provide them with a monthly player activity statement free of charge.

Every monthly player activity statement must include:

- ▲ total amount of turnover, total wins and net expenditure for the player
- ▲ total points earned and redeemed as the result of playing gaming machines
- ▲ the total length of time during which a participant's player card was inserted in gaming machines during each 24-hour period in the month, and the total length of time during the whole month
- ▲ a note advising that the statement only relates to the gaming machine play while the player's card was inserted into the machine
- ▲ Gambling Help information  
**'Think! About your choices'**  
**Call Gambling Help 1800 858 858**  
**[www.gamblinghelp.nsw.gov.au](http://www.gamblinghelp.nsw.gov.au)**

# Gaming machine harm minimisation

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## Gambling inducements

Your venue must not:


- ▲ offer or supply any free or discounted liquor as an inducement to play gaming machines
- ▲ offer free credits through letterbox flyers, shopper dockets or any other form as an inducement to play gaming machines.

### For further information

To find out more about the gaming and wagering laws, contact L&GNSW:

 [liquorandgaming.nsw.gov.au](https://liquorandgaming.nsw.gov.au)

 [contact.us@liquorandgaming.nsw.gov.au](mailto:contact.us@liquorandgaming.nsw.gov.au)

 1300 024 720

You can also access the relevant Acts and Regulations at [legislation.nsw.gov.au](https://legislation.nsw.gov.au).