

**SCHEDULE OF DECLARED BETTING EVENTS AND  
APPROVED FORMS OF BETTING**  
(under section 20 of *Racing Administration Act 1998*)

**GLOSSARY OF TERMS**

BEST OF THE SELECT	Select a competitor from within a nominated group to achieve the best score/time in an event or stage.
DRAW (Cricket)	A match not determined in any of the following ways:  <ol style="list-style-type: none"><li>1 a win - two innings match,</li><li>2 a win - one innings match,</li><li>3 umpires awarding a match, or</li><li>4 a tie</li></ol> shall count as a draw.
DRAW (other sports)	Where two competitors complete a contest in such a manner that the total points/goals scored by each competitor are equal.
DEAD HEAT	Where two or more competitors finish an event at exactly the same time or same score (where dead heat rule applies).
EXACTA	Select two competitors in a specified event to finish first and second in the correct order.
FASTEST LAP (Motor Racing)	Lap in a race that is deemed to be fastest as determined by race organisers/official governing body.
FAVOURITE OUT BETTING	At the time of framing a win betting market on an event a sports bookmaker may opt to frame such market exclusive of the assessed favourite. Winning bets are those on the highest placed competitor from within that market.
FIELD BETTING	Where odds are offered for only two outcomes: the favourite and all remaining contestants grouped together.
FIRST OR LAST SPECIFIC SCORER	Select a competitor to achieve either the first or last nominated scoring play in a given event.

FIRST OR LAST SPECIFIC SCORING PLAY	Select a type of scoring play as either the first or last scoring play in a given event.
HANDICAP (includes Line Betting)	Plus (+) or minus (-) points allocated to a competitor in a match, competition or series.
HEAD TO HEAD	Select one competitor to defeat another in a nominated event.
GAME EVENTS	Permits betting on options such as number of free kicks, penalty kicks, penalty corners, or yellow/red cards within specific sports. This option specifically excludes betting on throw-ins, goal kicks or team to kick off a particular match or series.
INDIVIDUAL PERFORMANCE	Select a competitor to be the leading performer (eg leading scorer/goal kicker, score the most runs etc) in an event, or to achieve a designated target (eg break a world record or set a personal best time).
KNOCK OUT (BOXING) (KO and TKO)	Select a boxer to score a knock out in accordance with the definition of knock out as determined by the relevant recognised governing body for a fight, includes Technical Knock Out.
LADDER BETTING	Select a competitor to finish above or below a nominated position on a premiership/series points table (with or without the imposition of a handicap) or to win a nominated number of games at the end of a specified period.
LAST TEAM STANDING	Select the last team to remain undefeated from a designated round(s) in a competition.
LAST TEAM WINNING	Select the last team to remain winless in a competition or from a designated round(s) of a competition.
LINE BETTING	See Handicap.
MAKE THE CUT (Golf)	Select a competitor to qualify to play in the final round(s) of a tournament in which a cut provision applies.
MARGINS BETTING	Select a competitor to win a contest by a variance in the score falling within a specified

points range offered as a betting option (eg Team A by 1 to 12) or select a drawn result.

MATCH PERIOD PERFORMANCE	Select a team to achieve predetermined options within particular time periods of a match or series.
MATCH SCORE COMPETITOR	Select the total points/runs/goals scored by nominated competitor in any specified event from various ranges of points/runs/goals offered as separate betting options.
MATCH SCORE EXACT	Select the points/runs/goals scored by both competitors in a specified event.
MATCH SCORE TOTAL	Select the total points/runs/goals scored by both competitors in any specified event from various ranges of points/runs/goals offered as separate betting options.
MEDAL TALLY	Select a competitor (or country, etc) to win the most, or a specified number of medals overall or in a nominated sport.
METHOD OF DISMISSAL (Cricket)	Select the manner in which a nominated batsman (or the next batsman out) is given out.
NEXT PLAYER OUT (Cricket)	Select which of the two batsmen "at the wicket" will next be dismissed.
NEXT WICKET TAKER (Cricket)	Select which bowler will take the next wicket to fall.
PLACE BETTING	Select a competitor to finish amongst a nominated number of placings in an event, usually 1 <sup>st</sup> , 2 <sup>nd</sup> or 3 <sup>rd</sup> . (In some sports the nominated number of placings may extend to a defined additional number of positions.)
POLE POSITION (Motor Racing)	Position on starting grid determined as pole position by the relevant controlling body.
PROMOTION	Select a competitor to be promoted from a lower division to a higher division for the next premiership.
QUINELLA	Select two competitors in an event to finish first or second in either order.

RELEGATION	Select a competitor to be dropped from a higher division to a lower division for the next premiership.
RESULT	Select one competitor to defeat another in a nominated event or select a draw.
SCORECAST BETTING	Select a competitor to score the first goal in a soccer match and the correct final score of the game.
SCORING METHODS (Ranges)	Select the total nominated scoring plays scored by the nominated competitor(s) in any specified event from various ranges as separate betting options.
STAGE BETTING	Terminology referring to an individual leg of an event, whereby competitors' placings are used to assess overall positions in an event or places in each leg of an event.
TEAM PERFORMANCE	Selecting a team to achieve predetermined performance options in a match or series.
TIE (Cricket)	Where the scores are equal at the conclusion of play, but only if the side batting last has completed its innings.  If the scores of the completed first innings of a one-day match are equal, it shall be a tie but only if the match has not been played out to a further conclusion.
TIME TRIAL	Select a competitor to complete a course or event against the clock, inclusive of any event specific time adjustments.
TRIFECTA	Select three competitors in a specified event to run first, second and third in the correct order.
WIN BETTING	Select a competitor to finish first in a given event (except where favourite out betting is operating).
WOODEN SPOON	Select a competitor to finish last in a given event, premiership, etc.

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